Event Summary

The event summary is a menu that was visible in "old eso" (Pre-Odyssey). At some point they decided to remove this feature from the game but not before updating all the icons and UI.

The location of the Event Summary menu button was on the minimap in the upper right corner just below the mail icon.

Adding The UI Button Back

To add the icon back you should edit `interfaces\minimap.xml` within `interfaces.pck` to include the following button.

> You should change the height of the entire minimap node to 185 otherwise the button will only be half clickable.

```
<STILLIMAGEBUTTON Name="Btn_Daily" x="152" y="162" Width="28" Height="28"
Command="List_Activities">
    <Hint String="Events" />
    <Text FontName="方正兰亭黑         " FontSize="12" />
    <Resource>
      <FrameUpImage FileName="button\radar_daily.tga" />
      <FrameDownImage FileName="button\radar_dailydown.tga" />
    </Resource>
</STILLIMAGEBUTTON>
```

Editing The Event Summary

The event summary menu pulls its data from `surfaces\ingame\taskdaily.txt` within `surfaces.pck`.

The file seems to be space delimited (5), each event on a new line and has the following columns in this order.

Day of Week | Time | Name | Level | Remarks | Line | Task ID | NPCid | Reward Item ID | Description

Example event.

```
"1,2,3,4,5,6,7"    "00:00-24:00"    "Test"    "1-105"    "□□ "    "6-15□ "    "4035"    "0"
"24072,24020,14977,7139"    "This is a test event."
```

Event Summary

Monday	Tuesday	Wednesday	Thursday	Friday	**Saturday**	**Sunday**

Time	Quest	Level	Note
12:00-14:	七十二变（新）	Above LV40	日常
18:00-20:	七十二变（新）	Above LV41	日常
17:00-21:	三阳开泰（新）	LV1-LV105	日常
Whole	点化大赛	LV1-LV105	日常
Whole	反攻的号角	LV1-LV105	日常
Whole	升官图	LV90-LV105	日常
Whole	小猪快跑	LV1-LV105	日常
Whole	Test	LV1-LV105	日常

Filter

N/A Conditions not met. ○ Hide   N/A Advent

Blue Already finished ○ Hide   Blue Advent

Quest   Test
Realm   6-15线
Start

Quest
This is a test event.

Rewards

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