

Launch Arguments

```
rendersize  
ip  
console  
luadebug  
luaalog  
noverchk  
forcelogin  
token  
area  
user  
pwd  
replay  
nochangedir
```

Example usage

```
elementclient.exe console:1 user:USERNAME pwd:PASSWORD
```

rendersize

ip

console

Usage: `console:1`

Values

- `1` - Enables in-game console.

luadebug

luaalog

noverchk

forcelogin

token

area

user

Usage: `user:USERNAME`

Replace `USERNAME` with your accounts username.

pwd

Usage: `pwd:PASSWORD`

Replace `PASSWORD` with your accounts password.

replay

nochangedir

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