Maxing Pet Stats

Pet Melding

REQUIRED:

- Clever Dewdrop Bunny or Bright Dewdrop Bunny
  - Caught near Roor the Hunter or purchased from Collector Val's shop.
- Bumbaboar
  - Purchased from Collector Val's shop.
- The pet you want to max.
- Gold
- Spirit

1. Level all the pets to at least level 120: By means of Wisdom, tales, miniboss in Future Finale or others.
2. Put the Dewdrop Bunny as Host, Bumbaboar as support.
3. Meld. This should max the bunny.

**Note, you should level the pet back to 120 before reading any further.*

4. Put the MAIN PET YOU WANT TO MAX into the forge as main, and that bunny as support. AGAIN, ALL LV120+ (higher is better and always preview before melding.
5. SUCCESS!

How to Read Preview:



The bottom section under "Host Pet" shows the maximum potential of the Clever DewDrop Bunny. So example: 60.00 is the maximum HP this specific pet can reach.

The "Post-Meld" preview shows 319.38 as maximum HP transfer. What does this mean? That this would be beyond successful to max it to 60.00.

Note: Maximum potential stats can not be raised for pets. Each pet has a different maximum potential (the best pets being Evolution pets due to higher stats).

Pet's Elemental Affinity

Elemental Affinities affect your Pet's basic attributes

Oora: Adds 0.9 STR to your pet every Level-Up

Widu: Adds 0.3 RESIST and 0.3 INT to your pet every Level-Up

Unda: Adds 7.5 HP to your pet every Level-Up

Pyra: Adds 0.9 INT to your pet every Level-Up

Erda: Adds 0.3 STR and 0.3 DEF to your pet every Level-Up

Beastkin = Unda

Humanoind = Random

Mechen = Oora

Elementa = Pyra

Scalen = Random

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