

Debug Console

debug_command_mode = 1 (server side)

debug_command_mode = This allows access to command console in-game. Shut this off if you plan to launch the server for non-early access as players can spawn in items or use commands otherwise.

Add the game:cpw console:1 to an elementclient.exe shortcut to use console.

Example: "C:\Users\user\Desktop\ESO Work\installationDirectory\element\elementclient.exe"
game:cpw console:1

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