

Ptemplate.conf

[GENERAL]

```
debug_command_mode = 1
logic_level_limit = 120
no_output = 1
;allow_login_class_mask = 67108863
allow_login_class_mask = 67108863
#exp_bonus = 0
#sp_bonus = 0
#money_bonus = 0
```

debug_command_mode = This allows access to command console in-game. Shut this off if you plan to launch the server for non-early access as players can spawn in items or use commands otherwise.

Add the game:cpw console:1 to an elementclient.exe shortcut to use console.

Example: "C:\Users\user\Desktop\ESO Work\installationDirectory\element\elementclient.exe"

game:cpw console:1

logic_level_limit = Max Level of Characters

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